Rhino Move Name/SituationDamage:Button Combo:Finisher: Tie-up MoveSitout Piledriver(9)up, down, tie-up**Trademark:** Ready MoveDVD(9)left, right, up, tie-upReady MovesGorilla Press Slam(8)left, right, up, punchRunning Powerslam(7)left, up, tie-upRunning Powerbomb(8)left, down, tie-upShortarm Clothesline(5)left, up, kickSpinning Neckbreaker(6)left, down, kickBehind MovesFall Away Pumphandle Slam(7)left **or** right, tie-upRolling German/behind(7)left **or** right, punchRoll Up Pin(4)left **or** right, kickCorner MovesOverhead Press(5)up, up, kickGround MovesFrom Head; Scissored Arm Bar(7)left, down, punchRunning Player MovesTackle with Punches(8)kickRunning Opponent MovesPowerslam(9)tie-upBoot to Face(6)kickTurnbuckle MovesOpponent on Ground; Splash(7)kick **+** blockTie-up MovesHanging Powerslam(9)left, right, punchSitout Powerbomb(8)up, down, kickBearhug Slam(8)left **or** right, tie-upSideslam(5)left **or** right, punch**Pose:**Pump You Up **N/A**kick **+** tie-up**Dizzy Kick**Mafia Kick**(4)**kick **Dizzy Punch**European Uppercut**(4)**punch